

Installing ipMIDI

The **ipMIDI** driver provides a virtual MIDI interface over an Ethernet connection. The driver is supplied as a .ZIP file for either Macintosh or Windows computers – opening the .ZIP file will present you with either:

- ◆ A Macintosh .DMG disk image containing the **ipMIDI** driver.
- ◆ A Windows installer application.

In both cases, install this driver on any computer that has a DAW installed which you intend to use with the console.

System Requirements

- ◆ Macintosh running OS X 10.4 ('Tiger') and OS X 10.5 ('Leopard'), PowerPC or Intel.
- ◆ PC running Windows 2000 (maximum 9 MIDI ports), Windows XP or Windows Vista.
- ◆ Check the SSL website for the latest versions of the **ipMIDI** virtual MIDI interface driver.

Installing the Software (Macintosh)

- 🖱 Double click the **ipMIDI.dmg** disk image to mount it then double click on the **ipMIDI.pkg** file to run the installation program. Note that you will be asked to log out and back in again once you have completed the installation. Once you have logged back in, open **Audio MIDI Setup** and double click on the **ipMIDI** icon. Set the number of MIDI ports to 18 in the resulting pop-up.

*Note that if you are upgrading an older copy of **ipMIDI** you must uninstall it before running the installer. To uninstall **ipMIDI** simply delete /Library/Audio/MIDI Drivers/ipMIDIDriver.bundle. You should empty the Trash after deleting this file and before running the new installer.*

Installing the Software (PC)

- 🖱 Run the **setupipmidi_1.5.1.exe** application (note that the last part of the name may change depending on the version you are installing) by double clicking on it. Note that you will have to restart the computer at the end of the setup process. Once the computer has restarted right click on the **ipMIDI** icon in the task bar and set the number of MIDI ports to 18 in the resulting pop-up.

*Note that if you are upgrading an older copy of **ipMIDI** you must uninstall it (using **Add/Remove Programs**) before running this installer.*
